

Mahdi Rostami

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SOFTWARE IN USE

3Dsmax
Maya
Unity
Substance painter
ZBrush
Unreal
After Effect
Photoshop
Vray

LIST OF SKILLS

3D Modeling
Texture Art
3D Rigging
3D Animation
Art Direction
Level Design
Coaching
Rendering
Lighting

HOBBIES

Playing Games
Reading Books
Playing Guitar

Senior 3D Generalist
3D Character Animator
3D Character Modeler
Character Rigger
Game Artist

PERSONAL SUMMARY

An experienced Game Artist with a proven ability to develop high-quality, life-like animations as well as having a solid understanding of game art and processes. Possesses the artistic expertise and technical ability required to work closely with designers to create visually stimulating content that will intensify game playability. Also having extensive knowledge of everything related to 3D computer graphics and a knack for quickly understanding a project's mission, vision, and values. Presently looking for a suitable vacancy and an opportunity to work with a team of qualified, diverse individuals who will help to develop my experience and career.

CAREER HISTORY

Darius

Apr 2020 - Feb 2021

Revolt mobile game studio

As 3D Generalist, Worked closely with the art director and technical team to provide solutions for the Gameplay.

Researching references, troubleshooting pre-existing models, Building 3D Rigs and animations for all characters.

check out: dustylizard.com for more

PERSONAL SKILLS

Prefer to work under pressure to achieve my full capacity.

Problem-solving skills.

Proactive in learning and further developing skill sets.

Experience and passion for coaching, developing, and leading artists.

Practice good humor and be responsive to feedback.

Maintaining production documentation.

Team player, ability to work independently.

PROFESSIONAL SKILLS

Excellent knowledge of low and high poly character, environment, and hard surface modeling.

Skill full in Rigging any 3D models.

Powerful keyframe animation skills, Facial, Character, and Object.

Advanced experience with 3dMax almost 14 years.

Experience in creating casual, mobile, and PC games.

Advanced creative, technical, and organizational skills.

EDUCATION

Computer Science Associate's degree Shahid chamran university of Rasht
2010-2012

3Ds max mid-level certificate Arosha animation studio 2010-2010 4.5 GPA